1. initialization
2. resolutions
3. colour codings
   1. screen layer 1
4. classes
   1. graphics
   2. rectangles
5. object creation
   1. loading screen
   2. main menu
   3. settings
   4. video
   5. audio
   6. credit
6. binary dictionaries
7. functions
   1. intro
      1. screen blits
      2. animations & t/f
   2. balloon1
      1. t/f
      2. animations
   3. balloon2
      1. t/f
      2. animations
   4. main menu
      1. screen blits
      2. animations & t/f
   5. settings
      1. screen blits
      2. animations & t/f
   6. video
      1. screen blits
      2. animations & t/f
   7. audio
      1. screen blits
      2. animations & t/f
   8. credit
      1. screen blits
      2. animations & t/f
8. music & sounds
9. event loop
   1. running & screen layer 2
   2. events
      1. primary quitting
      2. mouse motion
         1. play region detection
         2. settings region detection
         3. store region detection
         4. credit region detection
         5. back region detection
         6. video region detection
         7. audio region detection
         8. controls region detection
         9. resolution region detection
         10. quality region detection
         11. music region detection
         12. sfx region detection
         13. back\_v region detection
         14. back\_a region detection
         15. back\_c region detection
         16. normal region detection
             1. dictionary changes
             2. reverting images
      3. mouse button down
         1. play region clicking
         2. settings region clicking
         3. store region clicking
         4. credit region clicking
         5. back region clicking
         6. video region clicking
         7. audio region clicking
         8. controls region clicking
      4. keydown
         1. secondary quitting
   3. screen blits + animations
   4. display update
10. quitting program